



PENALTIES

The controller allows input of four penalty times per team. Only the penalty times 1 & 2 are active when the game time is running. Penalty times 3 & 4 will become active and shift up into penalties 1 & 2 when the active 1 & 2 penalties expire.

- The maximum Player Number is 99
- The maximum Penalty Minutes is 99, but the message protocol only sends out the last digit of minutes. So if the penalty time is 12:23, the scoreboard display will only show 2:23
- The maximum Penalty Seconds is 59
- To enter a penalty:
 - Press either **HOME PENALTY** or **GUEST PENALTY**. The first key pressed will put the cursor on the first empty penalty location.
 - When the same button is pressed repeatedly, the controller advances between the 4 penalties.
 - For each penalty, enter values of the player number, penalty minutes, and seconds on the numeric keypad and press **ENTER** after each.

NOTE: ENSURE CURSOR IS OFF BEFORE STARTING TIME OR PENALTY WILL NOT OPERATE PROPERLY.

- To clear a penalty:
 - While on any value of the penalty to be deleted, press the **CLEAR** button. This will clear the entire penalty and shift any lower penalties up.
 - **HOLD PENALTY** Feature
 - Needs to be enabled in Sport Configuration
 - If this activated from the keypad during normal operation, any penalty entered in Penalty 3 & 4 will not shift up when either or both Penalty 1 & 2 expired.
 - To toggle **OFF/ON**, press **HOLD PENALTY**. A small **HOLD** box will appear beside both team's penalty 3&4.
- **PENALTY STOP/RUN** feature
 - Needs to be enabled in Sport Configuration
 - Penalty time stop/run is controlled with the keypad. Game time must be running for penalty time to run.
 - To toggle **STOP/RUN**, press **PENALTY STOP/RUN**. A small **STP** box will appear beside both team's penalty 1&2 when penalty time is stopped.

SHOTS ON GOAL (SOG)

To set a team's SOG:

- Press either **HOME SHOTS** or **GUEST SHOTS**
- Enter value on numeric keypad
- Press **ENTER**

To increment a team's SOG:

- Press either **HOME SHOTS** or **GUEST SHOTS** twice

OR

- Press either **HOME SHOTS +1** or **GUEST SHOTS +1**

NOTES: Reference Controller Manual for Password

